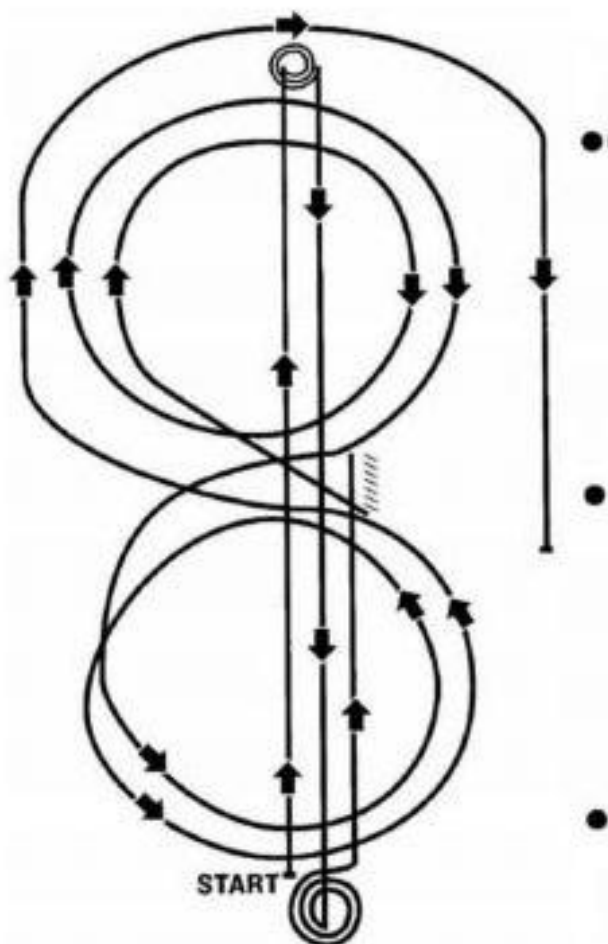


RANCH VERSATILITY REINING Pattern 4



Judge shall indicate with mandatory markers on arena wall the centre of the pattern and place markers on wall at least 15 metres from each end of arena.

Ride pattern as follows:

1. Run up centre of arena past end marker and do a sliding stop.
2. Complete 3 ½ spins to the left.
3. Run down to opposite end of arena, past end marker and do a sliding stop.
4. Complete 3 ½ spins to the right
5. Run past centre marker and do a sliding stop. Back at least 3 metres. Complete ¼ turn to the left; hesitate.
6. Beginning on right lead, complete two circles to the right – the first one small and slow, the second one large and fast. Change leads at centre of arena.
7. Complete two circles to the left – the first one small and slow, the second one large and fast. Change leads at centre of arena.

Begin a large circle to the right, but do not close circle. Run down right side of arena past centre marker and do a sliding stop at least 6 metres from the fence. Hesitate to show completion of pattern